

Combinatorial Approach of Associative Classification

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ABSTRACT

Association rule mining and classification are two important techniques of data mining in knowledge discovery process. Integration of these two has produced class association rule mining or associative classification techniques, which in many cases have shown better classification accuracy than conventional classifiers. Motivated by this study we have explored and applied the combinatorial mathematics in class association rule mining in this paper. Our algorithm is based on producing combinations of itemsets including classes using combinatorial mathematics and subsequently finds an associative classifier. In our approach, experimental results have given accuracy, near to other popular classification methods.

Keywords: Associative classification, combinatorial mathematics, Data mining, Knowledge discovery.

Date of Submission: February 23, 2010

Date of Acceptance: April 28, 2010

1. INTRODUCTION

Data mining algorithms have well taken up challenges for data analysis in large database. Association rule mining [1, 2, 3] is one of the key data-mining tasks in which associability of the items is discovered in a training database. Classification [4, 5] is another data mining tasks. The objective of classification is to build a model in training dataset to predict the class of future objects whose class label is not known.

The idea of using association rule mining in classification rule mining was first introduced in 1997 by [4] and [6] and it was named as class association rule mining or associative classification. The first classifier based on association rules was CBA [7] given by Liu et al. in 1998. Later, some improved classifiers were given by Li et al. CMAR [8] in 2001, Yin et al. CPAR [9] in 2003, and Fadi et al. MCAR [10] in 2005. More research is going on to design even improved classifiers.

Class association rule mining process can be decomposed in three parts. First we find frequent itemsets and frequent class association rules. The provided support threshold value is used to remove the uninterested elements. Second we find the strong class association rules. Confidence threshold value helps to accomplish this task and prune the weak rules. Third only a subset of selected class association rules is used to design a classifier and rest of the class association rules are removed. Various methods [4, 6, 7, 8, 9, 11, 12, 13, 14, 15] are common to accomplish the class association rule mining process.

In this paper we propose an algorithm CAAC (Combinatorial Approach of Associative Classification).

CAAC is based on the concept of combinatorial mathematics. It works in two steps:

- CAAC_RG_CB (CAAC Rule Generator and Classifier Builder): in this step a strong class association rule set is generated and a classifier is produced.
- CAAC_CP (CAAC Class Predictor): this step predicts the class of objects whose class label is not known and calculates the accuracy of classifier.

2. CLASS ASSOCIATION RULE MINING

The idea of class association rule mining is as follows. We have given a training database where each transaction contains all features of an object in addition to the class label of that object. We can derive the association rules to always have a class label as consequent i.e. the problem states of finding a subset of an association rule set of the $X \Rightarrow C$, where X is association of some or all object features and C is class label of that object.

Class association rule mining is a special case of association rule mining and associative classification finds a subset of class association rule set to predict the class of previously unseen data (test data) as accurate as possible with minimum efforts. This subset of class association rule set is called associative classifier or simply a classifier.

Let us illustrate the class association rule mining with the training data shown in table 1. It consists three attributes X (X1, X2, X3), Y (Y1, Y2, Y3), Z (Z1, Z2, Z3) and two class labels (C1, C2). We assume the $min_sup = 30\%$ and $min_conf = 70\%$. Table 2 shows the strong class association rules along with their support and confidence. The table 2

also represents a classifier as the rules are sorted according to confidence they hold.

TI D	X	Y	Z	Class
1.	X2	Y2	Z1	C1
2.	X1	Y2	Z2	C2
3.	X1	Y3	Z3	C2
4.	X3	Y1	Z2	C1
5.	X1	Y1	Z3	C2
6.	X2	Y3	Z1	C1
7.	X3	Y3	Z2	C1
8.	X1	Y1	Z1	C1
9.	X2	Y3	Z1	C1
10.	X1	Y1	Z1	C2

Class association rule		Support	Confidence
Antecedent	Consequent		
X2	C1	3/10	3/3
Y3	C1	3/10	3/3
X2Z1	C1	3/10	3/3
X1	C2	4/10	4/5
Z1	C1	4/10	4/5

3. COMBINATORIAL MATHEMATICS

A combination is an unordered collection of unique sizes. An ordered collection is called permutations. Given S, the set of all possible unique elements, a combination is a subset of the elements of S. The order of elements is not considered in combinations. Two or more subsets with same elements in different orders are considered as one combination e.g. ab and ba represents two different permutations but only one combination. Also elements cannot be repeated in a combination. Every element appears uniquely once; this is because the combinations are defined by the set of elements contained by them in unordered manner e.g. aba is not a legal combination.

A k combination is a subset with k elements. The number of k combinations each of size k from a set S with n elements is the binomial coefficient and represented by:

$${}^n C_k = \frac{n!}{k!(n-k)!}$$

k combination is also defined as the k elements taken at a time out of n elements.

The sum of all the possible combinations of a set S with n elements can be calculated by adding all the 0 combinations, 1 combinations, 2 combinations, up to n combinations. Sum of all the combinations is equal to 2^n . It can be represented as follows:

$${}^n C_0 + {}^n C_1 + {}^n C_2 + \dots + {}^n C_n = 2^n$$

For example, set S has 3 elements i.e. $S = (a, b, c)$. The set of all possible combinations of S is $C = (\phi, a, b, c, ab, bc, ac, abc)$, i.e. there are total 8 combinations, which is 2^3 .

The above discussion finds the number of combinations taking k elements at a time out of n elements. It also finds the total number of all the possible combinations for which k will vary from 0 to n , is 2^n .

The elements in each combination of a set S with n unique elements can be found as follows: Generate 2^n unique binary patterns. Each binary pattern will consist an n digits binary string of 0 and 1. Here each digit of the binary pattern corresponds to a unique element of the set S i.e. 1st digit of binary pattern corresponds to 1st element of S , 2nd digit of binary pattern corresponds to 2nd element of S and so on up to n^{th} digit of the binary pattern. Here, a binary pattern represents a combination and each 0 in a binary pattern shows the absence of corresponding element and each 1 shows the presence of the corresponding element in that combination. Therefore, in each binary pattern, the elements having corresponding binary digits 1 are combined to form the subset of elements in that combination because each 1 in the binary pattern represents that corresponding element to be included in the combination. In such a way we will find a subset of elements in each combination. It will produce total 2^n subsets (each subset will represent a combination) that will represent the set of all combinations.

For example, let $S = (a, b, c)$ here n is 3. The total numbers of combinations are $2^3 = 8$. The unique binary patterns for $n = 3$ can be represented as:

$$B = (000, 001, 010, 011, 100, 101, 110, 111)$$

$$\text{It gives: } C_0 = \phi, C_1 = c, C_2 = b, C_3 = bc, C_4 = c, C_5 = ac, \\ C_6 = ab, C_7 = abc.$$

Now $C = (\phi, a, b, c, ab, bc, ac, abc)$.

Here C is containing all the possible subsets of combinations for set S .

Combinatorial study tells about the number of combinations (${}^n C_k$) to be generated, but it doesn't tell any thing that how the subsets of these combinations will be generated? In this section we have explored the systematic method that generates the subsets of these combinations for a set

4. COMBINATORIAL APPROACH OF ASSOCIATIVE CLASSIFICATION

The proposed algorithm is CAAC (Combinatorial Approach of Associative Classification). It consists of two parts:

- CAAC_RG_CB (CAAC Rule Generator and Classifier Builder)
- CAAC_CP (CAAC Class Predictor)

Algorithm CAAC_RG_CB

Input: training dataset trn in bitmap, minimum support (min_supp), minimum confidence (min_conf),
number of items (n), number of attributes (NAttr), number of values in each attributes (NVAttr)

Output: classification model (classifier)

```
begin
a=2^(NVAttr(NAttr));
b=(2^(n-1))+2^(n-NVAttr(1));
for i=a:b
  comb=dec2bin(i,n); // generate the n bit binary string (combination)
  f = CombValidity(comb,NAttr,NVAttr); // check the validity of combination
  if (f==1)
    mat = Comb2Mat(comb, n); // convert the combination into the binary matrix
    sup = CombSup(mat, trn, rows, cols); // calculate the support of combination
    if (sup >= min_supp)
      L= [L; mat, sup]; // store large combination along with its support
    end if
  end if
end for
//here we find the strong class association rules set
ILen=n-NVAttr(NAttr); //itemset length excluding class length
SCARSet = StrongCARSet(L, min_conf, ILen, n); //get strong class association rules set
// here we select a subset of strong class association rules i.e. build a classifier
classifier = ClassifierRuleSet(SCARSet, n); //select a subset of strong class association rules set
end
```

Figure 1: CAAC_RG_CB algorithm

Algorithm CAAC_CP

Input: test dataset tst in bitmap form, classifier (produced by CAAC_RG_CB)
number of items (n), number of attributes (NAttr), number of values in each attributes (NVAttr)

Output: accuracy of the classifier

```
begin
objLen=n-NVAttr(NAttr);
[tstR tstC]=size(tst);
true=0;
[classifierR, classifierC]=size(classifier);
for t=1:tstR
  obj=tst(t,1:objLen); // get the object from the test database
  [r, c]=size(obj);
  // here we match the attributes of the object with each rule of the classifier & derive a matrix
  // ClassMat; Last column of ClassMat stores the maximum number of attributes of the object matched
  // with that rule.
  [ClassMat, mc ] = MatchObjAttr(classifier, obj);
  // here we derive a matrix ClassFreq; it contains the frequency of each class that an object has been
  // classified by the classifier with maximum number of attributes and finally we find the class index of
  // the object
  [ClassFreq] = ObjClassFreq(ClassMat, mc); // get the class index of the object
  // here we get the number of objects correctly classified by the classifier
  for y=class1:classN
    if ((tst(t,y)==1) & (y==ClassIndex))
      true=true+1;
    end if
  end for
end for
acc = (true*100)/tstR; // here the accuracy of the classifier is calculated
end
```

Figure 2: CAAC_CP algorithm

The pseudo codes for CAAC_RG_CB and CAAC_CP are presented in figure 1 and figure 2 respectively.

CAAC_RG_CB: This algorithm performs following key tasks.

First, it generates binary combination of items including classes. Combinatorial mathematics is used to produce the combination. Algorithm prunes the invalid combinations and only possible valid combinations are processed to find all frequent binary combinations in bitmap training database.

Next, it finds strong class association rules set using confidence threshold (min_conf); and finally it produces a classifier (a subset of strong class association rules set) by eliminating all small (consisting less items) strong rules that are contained by large (consisting more items) strong rules.

CAAC_CP: This algorithm performs the following tasks.

First, it gets object from test database. Then we match the attributes of the object with each rule of the classifier & derive a matrix called ClassMat. Last column of ClassMat stores the maximum number of attributes of the object matched with that rule.

Matrix ClassFreq contains the frequency of each class that the classifier with maximum number of attributes has classified an object. The class index with maximum value is the class of that object. Finally it gets the number of correctly classified objects (from training database) by the classifier, subsequently calculates the accuracy of the classifier.

5. EXPERIMENTAL RESULTS

To evaluate the accuracy of our classifier (CAAC), we choose the dataset from UCI machine learning repository [16] reported in table 3.

Table 3: Dataset

Dataset Name	No of Attributes	No of Items	No of Classes	No of Records
Tic-tac-tow	9	27	2	958

We have set the min_sup to 1% and min_conf to 50% for all experiments as these parameters with same values are also considered by CBA and CMAR and are reported to produce the best accuracy. We have performed all the experiments on 1.7 GHz Celeron PC with 256 MB main memory.

We have chosen randomly 90% objects for training the classifier and remaining 10% for testing of the classifier. We have taken 10 such observations so that training and testing can be performed thoroughly in the dataset. Accuracy encountered in experimental results is shown in the table 4.

For Tic-tac data set popular classification methods C4.5, RIPPER, CBA, CMAR and CPAR gives 99.4%, 98.0%, 99.6%, 99.2%, and 98.6% accuracy respectively, Yin and Han, 2003 (6). The accuracy (in table 4) obtained by we people in our experiments is nearing to these results that confirms our approach.

Table 4: Accuracy encountered in experimental results

Observation No.	Tic-tac-tow	
	Time (sec.)	Accuracy (%)
1.	77.78	98.96
2.	76.06	100.00
3.	77.31	98.96
4.	77.10	100.00
5.	78.18	100.00
6.	73.45	98.96
7.	75.26	98.96
8.	77.35	98.96
9.	74.14	98.96
10	72.17	98.96
Average	75.88	99.27

6. CONCLUSION

In this study, we have proposed a new approach CAAC (Combinatorial Approach of Associative Classification). CAAC exploits the combinatorial technique to generate the class association rule set from the training dataset and subsequently forms an associative classifier.

Our present study on tic-tac dataset of UCI machine learning database repository show that the accuracy of our technique is near to other popular associative classification methods like C4.5, RIPPER, CBA, CMAR and CPAR. It shows the significance of our approach to produce the associative classifiers for better results in future.

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